



Beat Carnival Centre  
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Belfast, BT13 2GU

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[www.beatcarnival.com](http://www.beatcarnival.com)

# Beat Carnival

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## Carnival School Development Worker

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Job Description and Person Specification



Supported by T:BUC Central Good Relations Fund

## ABOUT THE JOB

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<b>Job Title</b>	Beat Carnival School Development Worker
<b>Location</b>	Beat Carnival Centre, 11-47 Boyd Street, Belfast BT13 2GU There will be remote working while Covid-19 Restrictions are in place
<b>Reporting to</b>	Operations Manager
<b>Salary</b>	£24,798 pro rata
<b>Status of Post</b>	9 month post supported by T:BUC. Any extension will be dependent on securing additional funding
<b>Hours</b>	22.5 hours per week (to include evening work)

## HOW TO APPLY

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Send an up to date CV and covering letter detailing how you meet the person specification with reference to the job purpose and project description. The covering letter should be no more than 2 A4 pages.

Please email this, along with a completed monitoring form to [info@beatcarnival.com](mailto:info@beatcarnival.com) by **12noon Monday 5<sup>th</sup> July**. Interviews will take place on Thursday 8<sup>th</sup> July.

## ABOUT BEAT CARNIVAL

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Beat Carnival is a full-time, producing, Carnival Arts organisation, established in 1993. We create carnival arts, organise and produce performances, train and develop artists and encourage community participation and ambition.

We operate from Beat Carnival Centre where we deliver many hundreds of free workshops and training programmes with thousands of individuals each year. Activities range from drumming to costume design, dance to puppetry, neighbourhood celebrations to large-scale outdoor events. In this way, we help develop creative skills, for all abilities, with participants as young as four and as old as – well, we wouldn't like to say! We are committed to supporting artists and improving quality of life in our communities and the carnival sector as a whole.

Beat Carnival Centre is a unique resource in NI's arts ecosystem. Here we produce spectacular carnival arts in ways that leave a legacy of creative skills, collaboration and celebration in our communities. Projects engage the imagination of a broad range of people and highlight community and carnival arts in Northern Ireland's creative landscape.

## **JOB PURPOSE**

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The overall purpose of this post is to deliver the activity and outcomes of our Good Relations Project funded by The Executive Office. The post holder will work with the Beat Carnival team, project participants and partner organisations to deliver on the priorities of Together: Building a United Community via a programme of SMART objectives and outcomes.

The Development Worker will implement and deliver a Beat Carnival School programme of activity with young people in Greater Shankill and neighbouring/interface areas. Programme priorities include cross-community work and working with groups from minority communities.

The Development Worker will recruit young people for the project workshops and create a core programme team.

The Development Worker will support and collaborate with the wider work of Beat Carnival.

In fulfilling this purpose the worker will: –

- Work with Beat Carnival's Director and Operations Manager to develop and implement a SMART work plan for the delivery of this project. This will include project activity, monitoring and evaluation, group work delivery and building partnerships, including with key community connectors, carnival artists and performers.
- Carry out programme administration, budget management, monitoring and reporting responsibilities.
- Recruit, coordinate and work with programme participants (groups and individuals).
- Engage and coordinate freelance artists for programme delivery.
- Recruit 10 young people to the core programme from taster workshops in the local community for delivery of carnival arts programmes.
- Plan a launch event and celebration at the end of the project.
- Use and promote the Belfast Carnival Centre as a safe, welcoming and creative space.
- Produce publicity / editorial material for programmes and business purposes.
- Undertake any other duties as required.

## ABOUT THE PROJECT

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### OUR HOME STORIES

Our Home Stories will build good relations in Greater Shankill and interfacing areas by sharing individual stories, not simple stereotyped identities, from differing communities. We will connect PUL, CNR & Minority background youth in culturally diverse areas to unite their individual 'single' stories and present collective 'Home Stories' in shared street art for neighbourhoods, city and visitors. Participants will also collect and exchange stories with older neighbourhood residents to share, empathise and understand. The group will write, illustrate and co-create art installations and a graphic diary filled with their multiple 'Home Stories'.

Five key Project stages:

1. Taster workshops and recruitment from established community and youth groups
2. Team and skill building sessions with the core young people recruited
3. Story gathering sessions, including story sharing sessions with older-generation groups
4. Design and production workshops with core participants and artists to create a collective 'Our Home Stories' diary and mural, plus:  
a launch event to showcase the physical, printed 'Our Home Stories' book and unveiling of the mural
5. Ongoing Community Ambassador training & support for core participants

This project was designed with the local community at the forefront. It is built on groundwork of creative community consultation we undertook with residents of the Greater Shankill area.

## PERSON SPECIFICATION

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	<b>Essential</b>	<b>Preferable</b>
<b>Experience</b>	<ul style="list-style-type: none"> <li>○ Minimum of 2 years paid part-time or full-time experience of arts/youth delivery in a community setting.</li> <li>○ Successful track record of work at a high standard in various, creative arts/youth projects.</li> <li>○ Group leader experience in a creative, youth or community arts organisation, including Good Relations experience.</li> <li>○ Knowledge or Health &amp; Safety and Child Protection requirements.</li> </ul>	<ul style="list-style-type: none"> <li>○ Paid experience of working for an arts organisation.</li> <li>○ Paid experience of cross-community working.</li> <li>○ Carnival Arts experience.</li> </ul>
<b>Skills</b>	<ul style="list-style-type: none"> <li>○ Excellent communication skills: verbal and written. Good teaching and facilitation skills.</li> <li>○ Ability to build positive relationships with co-workers, clients, partner organisations and young people.</li> <li>○ Leadership and teambuilding skills.</li> <li>○ Well-developed organisational, planning and budget management skills.</li> <li>○ IT skills.</li> <li>○ Effective time management.</li> </ul>	<ul style="list-style-type: none"> <li>○ Recognised Youth work qualification.</li> <li>○ Particular, relevant arts and design skills.</li> </ul>
<b>Personal Attributes</b>	<ul style="list-style-type: none"> <li>○ Understanding of, and empathy with, the Aims of the Beat Carnival organisation and of carnival as an art form.</li> <li>○ Self-motivated and 'makes things happen'. Organised, attention to detail.</li> <li>○ Creative, innovative. Efficient, effective.</li> <li>○ Team player.</li> <li>○ Committed, enthusiastic, adaptable.</li> <li>○ Confidence to deal with the wide range of people involved with this work.</li> <li>○ Commitment to equal opportunities.</li> <li>○ Ability to work to deadlines and with restricted resources.</li> </ul>	

<b>Circumstances</b>	○ Willing to work flexible hours with regular evening and weekend work. Able to travel to outreach venues.	○ Access to personal transport
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